1. Given the provided data, what are three conclusions we can draw about Kickstarter campaigns?
2. More are successful than fail
3. Still many fail
4. Once started, few are cancelled before succeeding or failing
5. What are some limitations of this dataset?
6. Only 12 months data
7. No year over year comparison
8. Limited to Kickstarter
9. What are some other possible tables and/or graphs that we could create?
10. Success rate by funding level
11. Success rate by count of backers